

You will explore media concepts by analysing, researching and investigating topics such as children and media, music and media, and documentaries. In addition, you will create media products and record and evaluate your process.

**SACE Stage 2**  
**20 Credits**

 <b>Engage Skills</b>	 <b>Extend Knowledge</b>	 <b>Enrich Experiences</b>
<ul style="list-style-type: none"> <li>• Critical thinking</li> <li>• Creative thinking</li> <li>• Design thinking</li> <li>• Creative application</li> <li>• Communication</li> <li>• Research</li> <li>• Analysis and evaluation</li> </ul>	<p>Students explore 4 media concepts:</p> <ul style="list-style-type: none"> <li>• Media representation</li> <li>• Media conventions</li> <li>• Media organisations</li> <li>• Media audiences</li> </ul> <p>Possible topics for study include:</p> <ul style="list-style-type: none"> <li>• Children and media</li> <li>• Short films</li> <li>• Documentaries</li> <li>• Television genres</li> </ul>	<ul style="list-style-type: none"> <li>• Analyse and create media products</li> <li>• Participate in workshops with industry practitioners</li> </ul>

 <b>Assessments/Outcomes</b>	 <b>Pathways</b>
<p><b>Assessments</b></p> <ul style="list-style-type: none"> <li>• Folio 30% (2-3 assessments)</li> <li>• Product 40% (create 2 products)</li> <li>• Investigation (external assessment) 30%</li> </ul>	<p><b>Career Pathways:</b> Media and Communications (Journalist, Presenter, Advertising and Marketing), Graphic Designer, Writer/Director/Designer (stage/screen/social media), Technical Production (Stage Management, Lighting-Sound-AV Design/Operation) Animator/ VFX artist, Cinematographer, Lawyer (Arts/Intellectual Property).</p>